REDESIGNING THE STUDENT EXPERIENCE: A GUIDED PATHWAYS FRAMEWORK



REMEMBER OUR TRIP TO

Yes, and ...

Grab a partner.

Shorter person starts.

Make it up back and forth.

Add to the story. "Yes, and ..."

Have fun and laugh!!

REMEMBER OUR TRIP TO

This is about:

- 1) Having fun and getting our blood flowing
- 2) Mindset:
 - We might be tempted to say "yes, but ...".
 - DON'T DO IT! Let's build on ideas and see where it takes us.

OVERARCHING REDESIGN GOALS

- 1: Program Maps
- 2: "Meta-Majors" "Areas of Interest"
- 3: Academic and Non-Academic Support
- 4: Critical and Gateway Courses (AB 705)
- 5: Scheduling/Enrollment
- 6: Student-Facing Technology
- 7: Communication and Outreach
- 8: Professional Development
- 9: College Community

PROGRAM MAPS

- ≈ 50 programs were mapped (Phase 1) during the 3 "Mapping Days" in Fall
- 1 more Mapping Day on March 29 for about 15 programs
- Remaining ≈ 20 programs will be mapped (Phase 1) in smaller groups
- Phase 2 of Program Mapping in late Spring / early Fall
 - Phase 2 will be more difficult as we consider difficult questions

META-MAJORS AREAS OF INTEREST

- May 2018: Sorting Day (220 attendees)
- Review and analyses of results
 - Curriculum Committee
 - Instructional Faculty
 - Department Chairs
 - Student Focus Groups
 - Counseling Faculty
 - Student Survey
- March 2019: Areas of Interest and Academic and Career Paths approved by Curriculum and Academic Senate

Arts, Media, and Entertainment

Business

Education

Areas of Interest

STEM

(Science, Technology, Engineering, and Mathematics)

Health and Wellness

People and Society

Culture, History, and Languages

META-MAJORS AREAS OF INTEREST

- In this 1.0 version:
- Nearly all Academic and Career Paths in an Area have the same "Math Path"
- Each Academic and Career Path (program) is in only ONE Area
- This version 1.0 will be in place for 2019-2020. Will be assessed at the end of Spring 2020 by the Curriculum Committee

Areas of Interest						
Arts, Media, and Entertainment	Business	Culture, History, and Languages	Education	Health and Wellness	People and Society	STEM (Science, Technology, Engineering, and Mathematics)
Academic and Career Paths						
2D Animation 3D Animation 3D Modeling 3D Rendering Animation Art Broadcast Programming & Production Broadcast Sales & Management Cosmetology Dance Dance Teacher (Pre K-Grade 5) Digital Effects Digital Effects Digital Production and Design Digital Production and Design Digital Production and Design Digital Production Esthetician Fashion Design Film Production Film Studies Game Development Graphic Design Interaction Design Interior Architectural Design Interior Architectural Design Journalism Journalism Journalism - Multimedia Storytelling Music / Applied Music Nail Care Photography Set Design and Art Direction For Film and TV Studio Arts Technical Theatre Theatre Arts User Experience Design Visual Development Webs Design Website Creator Website Development Management Website Software Specialist	Accounting Basic Computer Operations — Noncredit Bicycle Maintenance — Noncredit Business Business Administration Business Essentials Level 1 — Noncredit Business Essentials Level 1 — Noncredit Business: Entrepreneurship Business: International Business: Management Business: Marketing Business: Marketing Business: Sales and Promotion Clerical/Data Entry Computer Accounting Computer Business Applications Customer Service — Noncredit Entrepreneurship Fashion Merchandising General Accountant General Office Insurance Professional Insurance Specialist International Business Legal Administrative Assistant Logistics/Supply Chain Management Management Management/Leadership Marketing Professional Accountant Sales and Promotion Salon Business	African and Middle Eastern Studies Art History Asian Studies English Ethnic Studies History Latin American Studies Liberal Arts — Arts & Humanities Linguistics Modern Languages Philosophy Spanish	Early Childhood Education - Career Early Intervention Assistant Education Infant/Toddler Teacher Introduction To Early Care & Education — Noncredit Education — Noncredit	Athletic Coaching Electronic Medical Records Clerk Hospital Inpatient Coder Kinesiology Medical Administrative Assistant Medical Billing/Coding Medical Coding and Billing Specialist Medical Records Clerk/Receptionist Medical Transcription Nursing Nutrition and Dietetics Rehabilitation Therapy Aide — Noncredit Respiratory Therapy	Administration Of Justice Anthropology Communication Studies Economics Environmental Studies Geography Global Studies Liberal Arts — Social & Behavioral Science Political Science Political Science Psychology Public Policy Sociology Women's, Gender, & Sexuality Studies	Astronomy Automotive Technician — Introductory Basic Solar Photovoltaic Installation Biological Sciences Chemistry Cloud Computing Computer Programming Computer Programming Computer Science Database Applications Developer Energy Efficiency Specialist Engineering Environmental Science General Science Geographic Information Systems (GIS) Geology Information Systems Management Mathematics Mobile Apps Development – android Mobile Apps Development – iPhone Networking Physics Recycling and Resource Management Recycling and Zero Waste Solar Photovoltaic and Energy Efficiency Solar Photovoltaic Installation Web Programmer

AREAS OF INTEREST & ACADEMIC AND CAREER PATHS

<u>Prototype of website</u> by the Communication Squad

(some ways we expect this to work)

META-MAJORS AREAS OF INTEREST GUIDED CAREER EXPLORATION

What about the "undecided" student?

by the Guided Career Exploration Work Team

ACADEMIC AND NON-ACADEMIC SUPPORT: STUDENT CARETEAM

Comprehensive, personalized support for students, particularly FTIC / FG students

by the Student Care Team Inquiry Team

ACADEMIC AND NON-ACADEMIC SUPPORT: NEEDS ASSESSMENT (CONNECTION SURVEY)

Targeting outreach and services

by the Needs Assessment Work Team

COMMUNITY BUILDING STUDENT SERVICES BUILDING

Facilitating a sense of belonging and engagement

by the Community Building Work Team

Q and A

Updates on website smc.edu/pathways

- What is swirling around your head about what you've heard today?
- What questions do you have regarding the Redesign?
- Submit questions via the website